

Entry Fee: \$80 required upon registering.
Entry deadline is 9:00 pm 5 days before
tournament. To register, complete below,
and mail with payment to:

In the Zone
6870 Chrisphalt Drive
Bath, PA 18014

Tournament Date _____

Team Name _____

Age Bracket _____ M / F

Manager's Name _____

Manager's Address _____

Manager's Phone _____

Manager's E-mail _____

I _____ (coach's
name) hereby certify that my roster is accurate
and that all players listed are eligible to play.

Manager's Signature _____ Date _____

Player Name _____ Grade/Age _____

Changes to roster can be made up to start of
first game. The term "Manager" above
refers to an **adult** manager/coach who will
serve as a point of contact for the team.

Tournaments 2012 (5 v 5)

- ❖ March Madness, Mar 9-11
- ❖ Braggin Rightz Brawl, Mar 30-Apr 1
- ❖ April Thaw, April 13-15
- ❖ Spring Storm, April 27-29
- ❖ Cinco de Mayo, May 4-6
- ❖ May Daze, May 18-20
- ❖ Heat is On, Jun 22-24
- ❖ Mid Summer Blast, July 27-29
- ❖ End of Summer Run, Aug 10-12
- ❖ Thanksgiving Tune-up Nov 23-25
- ❖ Holiday Hoopla, Dec 26-30

Basketball Camps 2012

Shooting Camp; June 18-22 and July 23-27
Build or refine your shot from the ground up and then
practice, practice, practice. Shoot off dribble, off pass,
step backs, 1-2, hops etc. Plus practice guidelines. Goal
is 2500 shots in 5 days.

Perimeter Player Camp; June 25-29, '12
For guards and small forwards: over 50 offensive
moves and more than 60 ball handling drills. Also
passing, shooting, reading defenses, scoring off screens
and more.

Post Player Camp; July 9-13, 2012
For Power Forwards and Centers: Over 35 offensive
moves and over 20 reads. How to play in the paint,
offensive moves, drop steps, Shaq spins, rebounding,
passing from post, posting up, sweeps, drop steps.....

Youth FUN-damentals Camp
July 9-13, 2012, grades K-4,

Offensive Skills and Scoring Camp;
July 16-20, 2012; Want to be a better scorer? Then
this is your camp. This camp incorporates some of the
Shooting Camp, some of the Perimeter Camp and some
of the Big Man Camp.

Court IQ and Scrimmage Camp;
July 30-Aug 3, 2012
Camp weaves instruction and games. Individual moves
then 1 on 1, pick and roll then 2 on 2...
building up to 5 on 5 games.

3 on 3 Basketball Tournaments 2012

at

In the Zone



Martin Luther King Day, Jan 16
Presidents Day, Feb 20
Good Friday, Apr 6
Sunday, June 3
Sunday, August 26
Sunday, September 16
Columbus Day October 8
Sunday, Nov 11



6870 Chrisphalt Drive
Bath, PA 18014
610-837-8605

www.inthezonesports.biz

Overview

In the Zone will be holding eight separate 3 on 3, half court Basketball Tournaments during 2012 under the following terms:

Age Brackets:

- 3-4 grade
- 5-6 grade
- 7-8 grade
- 9-10 grade
- 11-12 grade

Some brackets might be combined or changed slightly

- Max. 5 Players/Team
- Male and Female are separate brackets

Format: There are 2 preliminary games used for seeding and then teams enter single elimination bracket play. 3 game guarantee.



Referee: There will be one ref each game.

Games:

- 20 minute, half court games with running clock; stop clock last 2 minutes of game and for technical fouls. Clock also stops last 30 seconds of game after made baskets.
- Three 30 second timeouts per game; one additional 30 second time out for each OT period.
- 2 minute overtime followed by 1 minute overtimes until tie is broken.
- No “make it, take it”
- **NO STALLING:** Due to the limited number of players on the floor, it is extremely difficult to defend a stalling offense; therefore, stalling is not allowed. Stalling is defined as not making an effort to attack the basket within 5

seconds. An attack is considered taking 2 steps toward the basket. The referee will warn the team after the first offense; subsequent offenses will result in technical fouls assessed to the bench (these T's do not count toward removal of coach or player).

Checking/Take Backs

- The ball must be taken back (not checked) after each change of possession (steal, defensive rebound, etc). The ball must be taken back by the defensive team even if the offensive team shoots an air ball. Failure to properly take the ball back will result in a stop in play and checking the ball (no turnover). If a basket is made after an improper take back, the basket will not count.
- The take back line is the 3 point arc.
- To properly take the ball back, the player with the ball must at least touch the 3 point arc.
- The ball will be checked after each made basket and stop in play (i.e. violation, out of bounds).
- When checking the ball, the offensive player tosses the ball to the defensive player who then gives the ball back at about waist level and in a manner that the offensive player can easily control the ball. Once the offensive player receives the ball, the game is live. There will be no “street” moves or funny/cute checking procedures. Failure to check properly will result in a warning to the team. 2nd team violation will result in a technical foul.

Fouls/Foul Shots

- Each player is allowed 5 personal fouls each game.

- Fouls shots are performed the same way they are in regular 5 on 5 games.
- Bonus will occur on the 7th team foul. Double Bonus will occur on the 10th team foul.
- Any player or coach receiving two technical fouls will be ejected from that game and will not be allowed to play in their next game.

Miscellaneous

- Substitute on any dead ball including made baskets.
- First possession for game and each overtime period is determined by coin-flip. Then alternates.
- Rules meeting for players and coaches 20 minutes before first game. Coaches responsible for ensuring that players who miss the meeting know the rules.
- Any player ejected for fighting will be expelled from the tournament.
- 5 minute grace period from start of game before forfeit is announced.
- Half court line is out-of bounds.
- Each team should supply one responsible person to assist the scorekeeper and/or clock operator.
- 3rd & 4th grade brackets will play with a 28.5” ball and a 12 foot foul line. 5-6th grade w/ 28.5” ball.
- Games can continue with a minimum of 1 player.
- Other PIAA rules are in effect.



Winning teams in each bracket will receive T-Shirts!